

$$\hat{n} = n + ik$$

$$r = \frac{1 - \hat{n}}{1 + \hat{n}}$$

can get phase shift from relative values of...

for glass, the critical angle is 43° , at 45° get total internal reflection

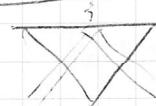
$$\alpha = \frac{2\pi}{\lambda} \sqrt{\frac{\sin^2 \theta}{n^2} - 1} = \frac{2\pi}{\lambda} \sqrt{\frac{1}{2}(1.5)^2 - 1} = \frac{2\pi}{\lambda} \sqrt{1.125 - 1} = \frac{2\pi}{500} (0.35) = \frac{2.2}{500} \text{ nm}^{-1}$$

$$k'' \rightarrow \frac{2\pi}{\lambda} \cdot n_{\text{air}} \text{ for } k'' \approx 1 \quad \alpha = \frac{2\pi}{500 \text{ nm}} = 0.0044 \text{ nm}^{-1}$$

at a steeper angle $\alpha \uparrow \Rightarrow \Delta \alpha \downarrow$ smaller

maximum effect

evanescent fields are used to sample materials monolayer of material



IR Spectroscopy

interference layers



$$n_{\text{film}} \sim \sqrt{n_{\text{glass}}} \quad d \sim \frac{\lambda}{4}$$

apply same Boundary Conditions $\Rightarrow 4\%$ reflection $\Rightarrow 99\%$ transmission
 $\frac{1}{4}\% \text{ film}$

multilayered films for low reflectors or high reflectors high + low n
(coatings)

$$r_s = \frac{\cos \theta - i\sqrt{\sin^2 \theta - n^2}}{\cos \theta + i\sqrt{\sin^2 \theta - n^2}}$$

for glass take $n = \frac{1}{1.5}$ in $\tan(\Delta/2) = \cos \theta \sqrt{\sin^2 \theta - n^2} / \sin^2 \theta$
fresnel rhomb

gives you a phase shift of $\frac{1}{4}\pi$ (45°) when cut $\sim 46^\circ$
because of the relative phase shift $\frac{1}{500}$
11:15

Reflection or Transmission Matrix

$$\begin{bmatrix} A' \\ B' \end{bmatrix} = \begin{bmatrix} -\frac{(1-n)}{1+n} & 1 \\ \frac{(1-n)}{1+n} & -i \end{bmatrix} \begin{bmatrix} 1 \\ i \end{bmatrix} = \frac{(n-1)}{(n+1)} \begin{bmatrix} 1 \\ i \end{bmatrix}$$

both S,P suffer a phase shift of 180° upon reflection

fresnel relations plots in code - once past Brewster angle the phase relation changes.

grazing incidence (instead of normal incidence) then Right circ doesn't get converted to left circularly polarized light

$$\begin{bmatrix} A' \\ B' \end{bmatrix} = \begin{bmatrix} e^{-i\phi} & \\ & e^{-i\phi} \end{bmatrix} \begin{bmatrix} A \\ B \end{bmatrix} = [Ae^{-i\phi} + Be^{-i\phi}] = Ae^{-i\phi} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

after 2 bounces $\Delta = \frac{\pi}{2}$
in the fresnel rhomb

arbitrary polarization simple to understand
Jones Matrix

interference = diffraction = manifestations of wave nature

* Fresnel coef at normal $r = 1 - n \rightarrow 1 - n$ complex of light.

Interference

March 26

If you superpose 2 or more waves from a source get intensity Square of amplitude add amplitudes $\vec{E} = (\vec{E}_1 + \vec{E}_2 + \vec{E}_3 + \dots)$ $I \propto (E)^2$

Cross-terms give you the interference phenomenon

2-plane harmonic linearly polarized wave.

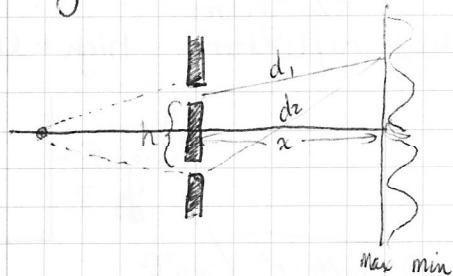
$$\vec{E}_{(1)} = \vec{E}_1 \exp i(\vec{k}_1 \cdot \vec{r} - wt + \phi_1)$$

$$\vec{E}_{(2)} = \vec{E}_2 \exp i(\vec{k}_2 \cdot \vec{r} - wt + \phi_2)$$

$$\phi = (\vec{k}_1 \cdot \vec{r} - \vec{k}_2 \cdot \vec{r} + [\phi_1 - \phi_2])$$

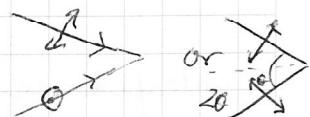
$$I \propto |E|^2 = \vec{E} \cdot \vec{E}^* = |\vec{E}_1|^2 + |\vec{E}_2|^2 + 2\vec{E}_1 \cdot \vec{E}_2 \cos \phi$$

Young's Experiment



$$\max k(d_2 - d_1) = \pm 2n\pi \Rightarrow |d_2 - d_1| = n\lambda$$

$$\min \frac{2\pi}{\lambda} |d_2 - d_1| = \pm (n + \frac{1}{2}) 2\pi \quad |d_2 - d_1| = (n + \frac{1}{2}) \lambda$$



(IDK) (5 done)
~~100%~~

use Pythagorean's Theorem: $d_{\pm} = \sqrt{x^2 + (y \pm h/2)^2}$ $\Delta d = \sqrt{x^2 + (y + h/2)^2} - \sqrt{x^2 + (y - h/2)^2}$
expand by binomial theorem

$$\Delta d = (x^2 + y^2 + yh + h^2/4)^{1/2} - (x^2 + y^2 - yh + h^2/4)^{1/2}$$

$$= \frac{h}{x} [(1 + (y/x)^2 + (yh/x)^2 + (h^2/4x^2))^{1/2} - (1 + (y/x)^2 - (yh/x)^2 + (h^2/4x^2))^{1/2}] = \frac{hy}{x} \Leftrightarrow n\lambda$$

$$y = 0, \pm n\lambda \frac{x}{h}$$

Can you calculate the wavelength of light.

$I = I_1 + I_2 + 2E_1 E_2 \cos \phi$ if the whole pattern moves rapidly up & down
eye averages

$\Delta \phi$ has to have a fixed ϕ value or vary so slowly it drifts very slowly.

$$I = c \langle E \cdot E^* \rangle = c (\langle |E_1|^2 + |E_2|^2 + 2 \operatorname{Re} \langle \vec{E}_1 \cdot \vec{E}_2^* \rangle \rangle) = I_1 + I_2 + 2 \operatorname{Re} \langle \vec{E}_1 \cdot \vec{E}_2^* \rangle$$

$$f = \frac{\int_0^T f(t) dt}{T}$$

$I_{12}(E) = \text{time average of } \langle E_1(t) E_2(t + \tau) \rangle$
the field

$$\gamma_{12}(\tau) = \frac{I_{12}(t)}{I_1 I_2}$$

$\underbrace{}_{=0 \text{ or } 1}$

$$I_{\max} = I_1 + I_2 + 2\sqrt{I_1 I_2} \operatorname{Re} \gamma_{12}$$

$$I_{\min} = I_1 + I_2 - 2\sqrt{I_1 I_2} \operatorname{Re} \gamma_{12}$$

NOTE BOOK

$$m = \frac{2\sqrt{I_1 I_2}}{(I_1 + I_2)} = \text{modulation of interference pattern}$$

$$\begin{aligned} I_1 = I_2 &\therefore m = 1 \\ I_1 \gg I_2 &\therefore \end{aligned}$$

If $I_1 = I_2$ complete cancellation $m=1$

If $I_1 \neq I_2$ $m < 1$ max + min such that the minimums don't go to zero

$$I = (I_1 + I_2) \left(1 - \frac{2\sqrt{I_1 I_2}}{I_1 + I_2} \right)$$

coherence modulation

$$\cos\phi = \begin{cases} +1 \\ -1 \end{cases} \quad \text{difference}$$

$$\frac{4\sqrt{I_1 I_2}}{(I_1 + I_2)} = 2m$$

11/15

use a beam splitter

$$\Delta \vec{k} = \vec{k}_2 - \vec{k}_1$$

$$\frac{\Delta \vec{k}/2}{|\vec{k}|} = \sin\theta \quad \text{gives spatial period}$$

$$\Delta k = (k \sin\theta) 2 = \frac{2\pi}{\lambda} \sin\theta = \frac{2\pi}{\Lambda}$$

crossing angle

interference period

$$\begin{aligned} \Lambda &= \frac{\lambda}{2 \sin\theta} \quad \text{interference} \\ &\text{of 2 lasers} \\ &\text{then combine at LO} \end{aligned}$$

spatial distance over which they repeat

$$\phi = (k_2 - k_1)r + \phi \quad \text{gives spatial period of interference pattern}$$

31 March 2009

3.1 3.2 3.6 3.8 3.9 3.12 Optics Hmwk Due Next Thursday.

2nd Midterm Middle of April 7th

Read Handout
Ch. 7 of Hecht

Periodic function \Rightarrow aperiodic function - FFT

$$I = I_0 = I_2 \quad m = 1 = \frac{2\sqrt{I_1 I_2}}{I_1 + I_2} \quad I = I_0 [1 + \operatorname{Re}[\gamma_{12}] \cos\left(\frac{kyh}{\lambda}\right)] \quad \text{very simple form}$$

$\operatorname{Re}[\gamma_{12}]$ Normalized coherence function = 1 for complete coherence close for lasers

$$\langle E_1(t) E_2(t+h) \rangle$$

$$I_0 = 2I_0$$

$0 < \gamma_{12} < 1 \Rightarrow$ partial coherence

$$I = 2I_0 \left[1 + \operatorname{Re}[\gamma_{12}] \cos\left(\frac{kyh}{\lambda}\right) \right]$$

Shifts in phase in gas tube due to lifetime of excited states, line broadening
interference at screen - time difference of arrival at screen interference
is washed out because the wave train length \leq path length difference
(no contrast)

τ = time of wave train to exist
Coherence time $\Delta t = C\tau = \frac{\text{temporal}}{\text{longitudinal}}$ coherence length or coherence length

$$\Delta E \Delta \tau \approx h$$

$$E = h \Delta \omega$$

$$\Delta \omega \ll \frac{1}{\tau}$$

example

$$\Delta \tau = C\tau = \frac{c}{\Delta \omega} = \frac{\lambda^2}{2\pi \Delta \lambda}$$

$$\Delta \nu = \frac{C}{\lambda^2} \Delta \lambda$$

$$\Delta c = \text{coherence length} = \frac{5 \times 10^{-5} \text{ m}}{10^{-8}} \sim \frac{25 \cdot 10^{-10}}{10^{-8}} \text{ m} \sim 2.5 \text{ cm}$$

NOTE BOOK

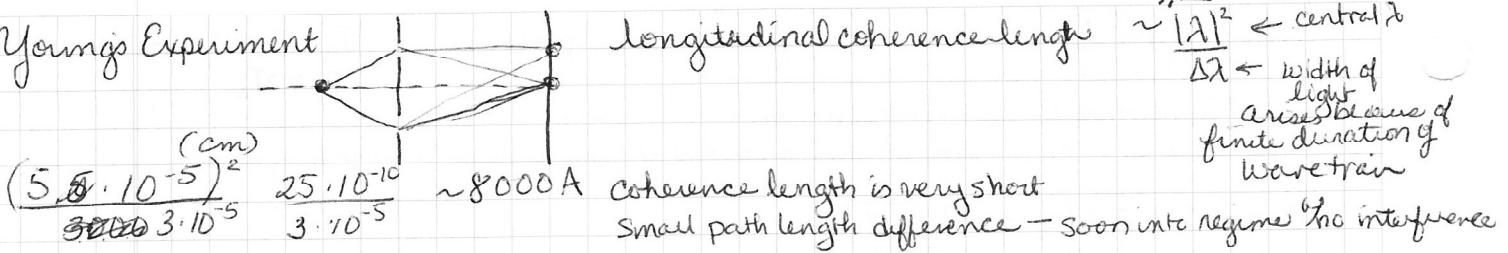
τ line width in nm



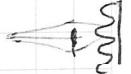
max $\Delta \nu$ can be to maintain



Young's Experiment

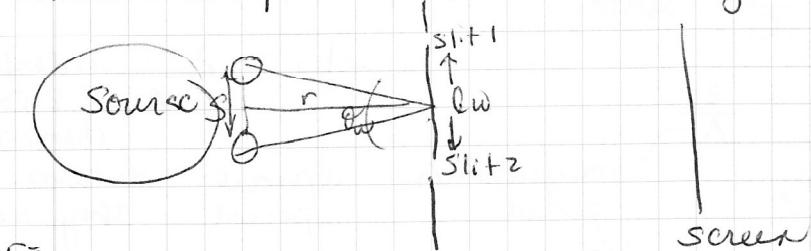


monochromatic light $\Delta \lambda \gg 0$ $\Delta \omega \rightarrow 0 \Rightarrow$ nice, complete interference modulation/contrast



Now consider a broader source pinhole $\theta \rightarrow 0$
the interference pattern starts losing contrast

l_w = maximum separation between emitting sources.



$$l_w \propto \frac{1}{\theta_w} = \frac{\text{height}}{\theta_w}$$

$$\tilde{\theta} = \frac{\theta}{r} \quad r = \text{distance source to slits} \quad \theta = \text{width of source}$$

pinhole $\theta=0$ and $\Delta \lambda \gg 0$ infinite coherence length

Van Cittert-Zernicke Theorem = in Born + Wolff = $\frac{1.22 \Delta \lambda \text{ height}}{\theta_w} = l_w$

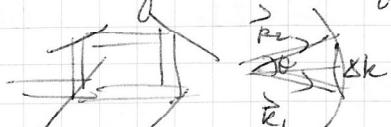
if the width is large longitudinal coherence length is small

thermal sources - narrow wavelength light $\lambda = 0.1 \text{ \AA}$

pinhole $\sim 0.5 \text{ mm} \Rightarrow$ puts limitations on what can be the separation of the slits

holographic gratings - arise from ~~interference~~ interference Boy! Sheesh!

$$L = \frac{\lambda}{2 \sin \theta}$$



$$E_1 e^{i k_1 \cdot \vec{r}} \quad E_2 e^{i k_2 \cdot \vec{r}}$$

interference

$$(k_1 - k_2) \cdot \vec{r}$$

$e^{i(k_1 - k_2) \cdot \vec{r}}$ spatial frequency

to make a grating interfere on a photoresist

ex. violet/blue light

488 nm Argon laser

can make a grating

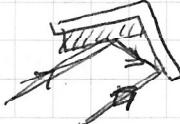
$$\frac{488}{2(\sin \theta)} = \text{period of grating}$$

$$\frac{2\pi}{L} = \Delta k = 2k \sin \theta = \frac{4\pi}{\lambda} \sin \theta$$

$$L = \frac{\lambda}{2 \sin \theta}$$

P 401 handout
9.33

p. 602 in book: interference pattern

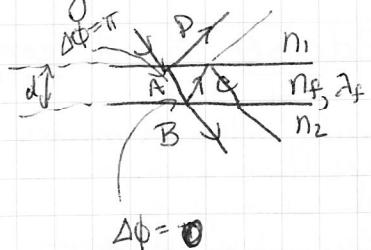


Tuesday April 7, 2009

Interference

2 glass slides - thin film of air (pile of plates)

light source



$$AB = BC = d / \cos \theta_t \quad \lambda_f = \lambda_0 / n_f$$

$$\Delta = n_f [AB + BC] - n_f AD$$

$$\Delta = 2n_f d \cos \theta_t \quad \text{path length difference}$$

$$d \cos \theta_t = (2m+1) \lambda_f / 4 \Rightarrow 2d \cos \theta_t = (m+1/2) \lambda_f \text{ bright}$$

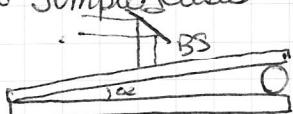
$$2d \cos \theta_t = m \lambda_f \text{ dark}$$

$$2\pi d \cos \theta_t = \delta = \frac{2\pi}{\lambda} (2n_f d \cos \theta_t) \pm \pi$$

δ depends on relative refractive indices

Two Simple Cases

①



Fizeau's fringes

$$d = x \alpha \quad \alpha \text{ in radians}$$

$$\text{condition for Bragg fringes} \quad (m+1/2) \lambda_0 = 2n_f d$$

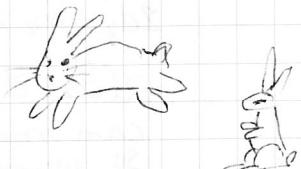
$$\cos \theta_2 \approx 1$$

$$x_m = \frac{(m+1/2) \lambda_f}{2\alpha} \quad \text{condition for the } m\text{th bright fringe's position}$$

$$x_m = \frac{m \lambda_f}{2\alpha} \quad \text{condition position for dark fringe}$$

$$\Delta x = \frac{\lambda_f}{2\alpha}$$

can tell if surfaces aren't flat



② Newton's Rings



$$x^2 = R^2 - (R-d)^2$$

$$x \approx 2Rd$$

$$2n_f d_m = (m+1/2) \lambda_0$$

$$x_m = \sqrt{(m+1/2) \lambda_f R} \quad \text{bright fringes} = \sqrt{3/2 \lambda_f R}, \text{ etc.}$$

$$2n_f d = m \lambda \quad \text{central fring is dark} \Rightarrow x = \frac{m \lambda R}{n_f} = m \lambda_f R$$

$$x = \sqrt{m \lambda_f R}$$



with and without liquid like water

$$\lambda_f = \frac{\lambda_0}{n_f} \quad \text{results can be used}$$

for understanding

Michelson Interferometer

example cm cm

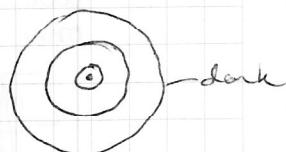
$$\sqrt{3/2 (5 \cdot 10^{-5}) / 10^2} = \sqrt{7.5 \cdot 10^{-3}} \text{ cm}$$

$$\approx 8.6 \cdot 10^{-2} \text{ cm}$$

approximate

$$x_i = 860 \mu\text{m}$$

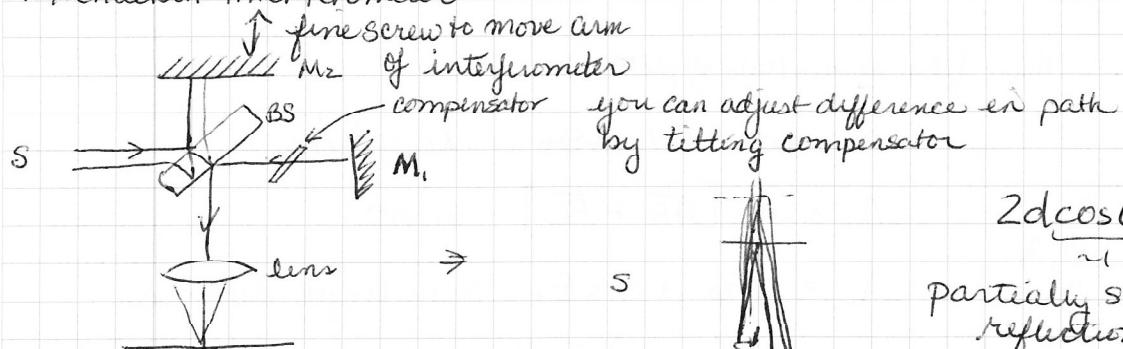
bright fringe



if you know
 λ_f

diameter of rings
can measure either
bright or dark rings

Michelson Interferometer



$2d \cos \theta = m\lambda$ condition for maxima
Partially silvered mirror
reflection from a metal surface
each one has same relative phase shift

order of central fringe

d = path length difference

$$\text{since } m = 4 \cdot 10^3 = \frac{2d}{\lambda} = \frac{2 \cdot 10^4}{5}$$

Applications

- can measure λ accurately
- don't look at entire pattern - just look at central fringes w/PMT, CCD
- move the arm accurately - count the number of fringes which passed.

$$\begin{aligned} 2d_1 &= m_1 \lambda \\ 2d_2 &= m_2 \lambda \end{aligned} \quad \left. \begin{array}{l} \text{moving arm} \\ \text{chamber changes optical path length} \end{array} \right\}$$

$2(d_2 - d_1) = (m_2 - m_1)\lambda$ number of fringes that go by
can measure $(d_2 - d_1)$ to accuracy of less than micron
so wavelength accuracy is very accurate

- air - quite a few zero's after one
once you have vacuum - reads max or min



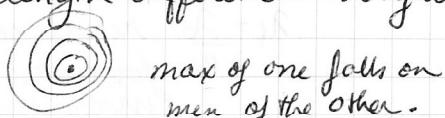
$$2L(n_{\text{air}} - n_{\text{vac}}) \quad \text{just use relationship}$$

$$1,000,005 \leftarrow \text{can get } n \text{ of gas-air}$$

- can measure wavelength differences very accurately

$$2d_1 = m_1 \lambda$$

two ring systems

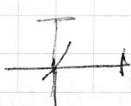


max of one falls on min of the other.

$$2d_1 = (n + 1/2)\lambda_2$$

$$2d_1 = m_1 \lambda_1$$

$$2d_2 = (m + 2n + 1/2)\lambda_2 \text{ dark} \quad \left. \begin{array}{l} \text{4 eq's} \\ \text{2d}_2 = (n + 1)n \lambda_2 \end{array} \right\}$$



max of one is min of the other. contrast changes

$$\frac{2(d_2 - d_1)}{\lambda_1} \Delta n + \frac{1}{2} = \frac{2(d_2 - d_1)}{\lambda_2} = \Delta n - \frac{1}{2}$$

$d_1 < d_2$ $\Delta d = \text{position between two consecutive loss of contrast conditions}$
bright goes to dark and dark goes to bright

$$2\Delta d \left(\frac{1}{\lambda_1} - \frac{1}{\lambda_2} \right) = 1$$

$$\Delta d \boxed{T}$$

$$2\Delta d \left(\frac{\Delta \lambda}{\lambda^2} \right) = 1$$

$$\Delta \lambda = \frac{\lambda_1^2}{2\Delta d} \quad \begin{array}{l} \text{move mirror to where you lose contrast} = d_1 \\ \text{move to next position} " = d_2 \end{array}$$

$\bar{\lambda}$ average value of the wavelength

Closer $\Delta \lambda$ bigger distance you have to move
example

$$\Delta \lambda \sim 0.1 \text{ Å} \quad \lambda^2 = 25 \times 10^{-10} \text{ cm}^2$$

mirror placement
 $\Delta d \rightarrow 1.25 \text{ cm}$

between Separation btwn closely Spaced lenses

Spin-orbit splitting of lines

Thursday

- Coherence Length w/ Michelson Interferometer

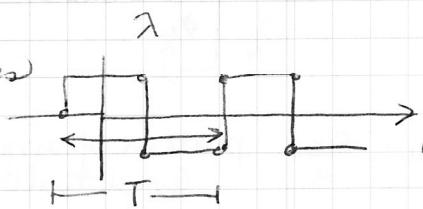
- Wedge-shaped path length diff - straight line fringes
Mirrors not parallel

Anharmonic Waves Periodic Waves Fourier Transforms
and case where T (period) $\rightarrow \infty$ get a pulse - represent as continuous spectrum of frequency components.

Square, Triangular Waves not pure sines or cosines
If you have a periodic function

$$f(x) = \frac{A_0}{2} + \sum_{m=1}^{\infty} [A_m \cos(kx m) + B_m \sin(kx m)]$$

Spatial $\frac{\lambda}{T}$ - wavelength
temporal T - period

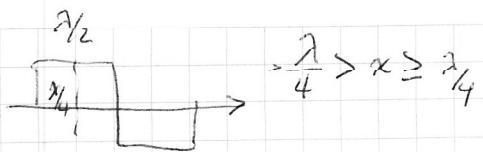


Calculating the coef A_m, B_m
Integrate over a complete period

$$\int_0^{\lambda} f(x) dx = \frac{A_0}{2} \int_0^{\lambda} dx + \sum_{m=1}^{\infty} \int_0^{\lambda} (A_m \cos(kx m) + B_m \sin(kx m)) dx$$

$$= \frac{A_0 \lambda}{2}$$

$$\int_0^{\lambda} f(x) \cos(mkx) dx = \frac{A_0}{2} \int_0^{\lambda} \cos(kx) dx + \sum_{m=1}^{\infty} \int_0^{\lambda} (A_m \cos(kx m) \cos(mkx) + B_m \sin(kx m) \cos(mkx)) dx$$



integrate to get the coefficients

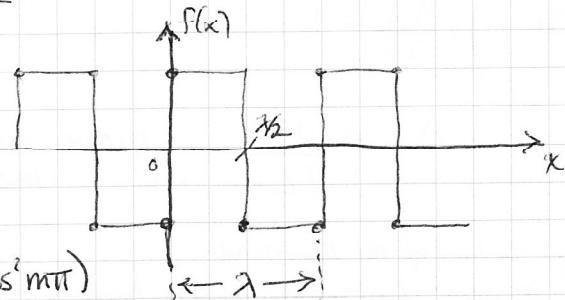
multiply by $\sin(m\pi x)$ to get the B_m

Simple Example from handout

$$A_0 = \frac{2}{\lambda} \int_0^\lambda f(x) dx = 0$$

$$A_m = \frac{2}{\lambda} \int_0^\lambda f(x) \cos m\pi x dx = 0$$

$$B_m = \frac{2}{\lambda} \int_0^\lambda f(x) \sin m\pi x dx = \frac{2}{m\pi} (1 - \cos^2 m\pi)$$



$$f(x) = 1 \quad 0 < x < \pi/2$$

$$f(x) = -1 \quad \pi/2 < x < \lambda$$

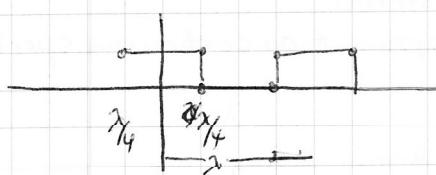
• Symmetry about x axis - no A_0

$$f(x) = -f(-x)$$

$$\int_0^\lambda f(x) dx = 0 \quad \text{one period}$$

Calculate both sin and cos terms

$$f(x) = \frac{4}{\pi} (\sin kx + \frac{1}{3} \sin 3kx + \frac{1}{5} \sin 5kx + \dots) \quad \text{Starts to approximate the square waveform.}$$



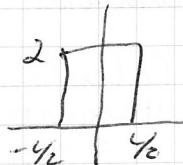
$$f(x) = \frac{2}{\lambda} + \sum_{m=1}^{\infty} \frac{4}{m\pi} \sin\left(\frac{2m\pi x}{\lambda}\right) \cos(m\pi x)$$

$\sin u = \frac{\sin u}{u}$ pattern of single slit amplitude



$$\frac{2\pi}{\lambda} = k \quad \lambda = \frac{1}{k} \quad \text{Spatial frequency}$$

$$\lambda \rightarrow \infty \quad = \frac{1}{\pi} \left[\int_0^\infty A(k) \cos kx dk + \int_0^\infty B(k) \sin kx dk \right]$$



pulse is even just use $\cosh kx$

$$k_p = \frac{2\pi}{\lambda_p}$$

Euler's Equations

$$e^{j\theta} = \cos \theta + j \sin \theta$$

ft.

$$f(x) = \frac{1}{\pi} \int_{-\infty}^{\infty} \cosh kx \left[\int_{-\infty}^{\infty} f(x') \cos kx' dk' \right] dk$$

$$+ \frac{1}{\pi} \int_{-\infty}^{\infty} \sinh kx \left[\int_{-\infty}^{\infty} f(x') \sin kx' dk' \right] dk$$

Algebraic relations $e^{i\theta} = \cos\theta + i\sin\theta$ can go from cos to sin

$$f(x) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} \left[f(x') e^{ikx'} dx' \right] e^{-ikx} dk$$

called Fourier transform pairs

$$f(x) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} F(k) e^{-ikx} dk$$

$$F(k) \text{ has both amplitude + phase } F(k) = F_A(k) e^{i\phi(k)}$$

The narrower the pulse - the more frequency components you need.

$A_9 = 99\%$ of amplitude ... etc. depends on pulse width

Tuesday April 14, 2009

Fourier Series + Fourier Transforms, Reference in Theory of Optics

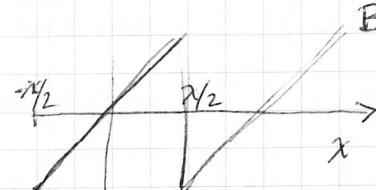
$$f(x) = A_0 + \sum_m [A_m \cos(mx) + B_m \sin(mx)]$$

essentially, by the way the function is defined $A_m = \int_{-\pi/2}^{\pi/2} f(x) \cos(mx) dx$



$$f(x) = x \quad -\pi/2 < x < \pi/2$$

odd function $A_m = 0$



$$B_m = \int_{-\pi/2}^{\pi/2} f(x) \sin(mx) dx$$

$$f(x) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} \left[\int_{-\infty}^{+\infty} f(x') e^{ikx'} dx' \right] e^{-ikx} dk = \frac{1}{2\pi} \int_{-\infty}^{+\infty} F(k) e^{-ikx} dk$$

$$F(k)$$

$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} F(w) e^{iwt} dw$$

$$F(k) = \int_{-\infty}^{+\infty} f(x) e^{ikx} dx$$

both have

Sym: $\frac{1}{2\pi}$ vs $\frac{1}{2\pi}$

$$\begin{array}{c} \text{Fowles} \\ \text{wave train} \end{array}$$

$$f(t) = e^{i\omega_0 t}$$

$$g(w) = \sqrt{\frac{2}{\pi}} \frac{\sin(\omega - \omega_0)t_0/2}{(\omega - \omega_0)}$$

$$k = \frac{2\pi}{\lambda} \quad k_p = \frac{2\pi}{L}$$



$$\Delta\omega = \frac{2\pi}{\Delta t_0} \quad \text{Coherence time}$$

If you want to create a pulse $\Delta t = \frac{1}{\Delta v}$

100 fsec pulse $= \frac{1}{(\Delta v)}$ $\Delta v = \frac{1}{10^{13}} \sim 10^{13} \text{ Hz}$ with a factor of 1.5 - 2

$\lambda = 800 \text{ nm}$ $\Delta \lambda \sim 30 \text{ nm}$ need to make the short pulse

If you want a short pulse - need a big bandwidth

$$l_c = c t_0$$

for good temporal coherence, need line width.

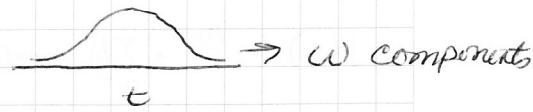
narrow wavelengths... on order of a few megahertz for $l_c \sim \text{km}$

One good use of Fourier transforms is Spectroscopy

Michelson Interferometer

two arms - one moves broadband IR

in time domain $\text{FT} \rightarrow$ frequency domain. find frequency components



intensity of M.I. pattern in book

$$\underline{I(x)} = I_0(1 + \cos kx) \quad \text{modulation of } I \text{ as mirror moves}$$

$$\text{measures} = (I(x) - I_0) = I_0 \cos(kx)$$

$$\text{p.81} \quad \int (I(x) - I_0) e^{-ikx} dx = I_0 \int (e^{ikx} - e^{-ikx}) dx$$

$$\delta(k - k_0) = \int_{-\infty}^{\infty} e^{i(k_0 - k)x} dx$$

Sample absorbs



to get absorption

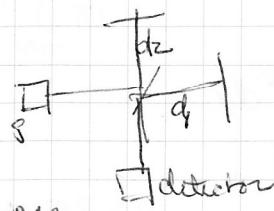
record interferogram
different get

Fourier transform spectroscopy

$$2d = m\lambda$$

$$2|d_x - d_0| = m\lambda$$

small modulation



Exam - use the materials - ask questions
if it seems heavy duty

Refl, Refr, Phase D, Interference of Two Beams

at interfaces

due to reflections

Spatial Period
Beam splitter diff angles
here interference patterns

Thermal Sources depend on
geometry - Point source has perfect coherence
extended source

Concept of
Temporal
Spatial
Coherence

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